

COURSE: DRAWING CARTOONS

COURSE CONTENT

Participants will learn step-by-step instructions for drawing cartoon characters taking one characteristic at a time. Different models will be explored for each characteristic. Participants will keep their practice exercises in a sketchbook and use these to assemble characters that can be part of single- or multi-panel cartoons. The instructor will use self-made power points and YouTube videos to demonstrate techniques. Resource books will also be available for participant reference, but no text is required. Participants will need a sketchbook, preferably 9" x 12", pencils (possibly a regular #2, a softer lead/graphite pencil, and a mechanical pencil), and a fine to medium point black felt tip or gel pen.

Topics:

- Drawing heads and faces
- Drawing eyes and eye expressions
- Drawing noses, front view and profile
- Drawing mouths and mouth expressions
- Drawing ears and hair
- Drawing necks that match your character
- Drawing bodies: front view, profile, three-quarter view, still, in motion
- Drawing hands and feet
- Cartoon effects
- Shading, lighting, and color
- Drawing caricatures
- Drawing animals and anthropomorphism
- Drawing backgrounds and props
- Single panel cartoons
- Multi-panel cartoons

RESOURCES USED:

- You Tube
- *The Master Guide to Drawing Cartoons* by Christopher Hart
- *Cartooning for the Beginner* by Christopher Hart
- *The Naked Cartoonist* by Robert Mankoff
- *Cartooning the Head & Figure* by Jack Hamm
- *Creating Characters With Personality* by Tom Bancroft
- *How to Draw and Paint Crazy Cartoon Characters* by Vincent Woodcock
- *Encyclopedia of Cartoon Techniques* by Steve Whitaker